

**EDUCATION****Academy of Art University**, San Francisco; *September 2011–December 2013*

MFA: Visual Development for Animation GPA: 3.42; Dean's List

**California Polytechnic State University**, San Luis Obispo; *September 2007–June 2011*

BFA: Art and Design, Graphic Design concentration GPA: 3.611; Dean's List

**EXPERIENCE****Bendon Publishing (formerly Artistic Studios LTD)**; *February 2014–present*

San Francisco, CA.

**Illustrator, Designer, and Project Manager—**

- ♦ Design art and packaging of children's toys, craft sets and books for Disney, Nickelodeon, and Hasbro.
- ♦ Illustrate art and backgrounds for products in accordance with the brand style guides.
- ♦ Manage, oversee, and craft mock-ups and prototypes of products for manufacturers and buyers.

**Madefire**; *January 2014–January 2015*

Berkeley, CA.

**Motion Comic Builder and Artist—**

- ♦ Turned DC's Injustice comic book pages into layered photoshop files and illustrate any missing artwork.
- ♦ Animated the panels in an engaging way for the animated comic book app, Madefire.

**Soar - Short Film (2015 Student Academy Award Animation Winner)**; *May 2012–April 2014*

San Francisco, CA.

**Visual Development Artist and Character Designer****Fruitvale Station - Sundance Film**; *September 2012–December 2012*

San Francisco, CA.

**Key Frame Painter****CSI: Miami Television Show**; *July, 2009–September, 2009; July, 2010–September, 2010*

Manhattan Beach, CA.

**Graphic Design Summer Intern—**

- ♦ Designed graphics, signage, and media featured in ten episodes, following a fast-paced and rigid deadline system.
- ♦ Created proposed solutions for several variations of logo designs, prop designs, set decoration, and the design of t-shirts.
- ♦ Collaborated with leaders of other departments during weekly production and visual effects meetings.

**RELEVANT SKILLS**

Adobe Creative Suite (Illustrator, Photoshop, InDesign, Flash, After Effects) Maya, Poser, AutoCAD, Gmax, HTML, CSS, Keynote, Pages, Microsoft Word, Powerpoint, drawing, painting, photography, wood work, metal work, and sculpture.

**ACTIVITIES AND ORGANIZATIONS****Academy of Art Cross Country Team and Indoor Track Team**; *2011-2012***Cal Poly Cross Country and Track Team**; Scholarship Athlete (High School All-American); *2007–2011*

All-Academic Team 2007; 2008 Big West Academic All-Conference; Big West Conference, NCAA Division 1

- ♦ Balanced a rigid practice/work-out/race/school work schedule gaining valuable time management skills.
- ♦ Communicated with coaches and teammates in order to create trust and a healthy, motivational team atmosphere.
- ♦ Developed skills in dedication, self-motivation, personal discipline, and teamwork.

**Women in Animation San Francisco Chapter**; *2013–present***Academy of Art Ideation Club (Visual Development Club)**; *2011–2013***Block P (Cal Poly Student-Athlete Advisory Committee and Community Service Program)**; *2009–2011*

- ♦ Track and Field representative— promoted unity among sports by organizing community service events.

**Cal Poly Department of Art & Design College Based Fee Committee**; *2009–2011*

- ♦ Graphic Design representative— planned fundraising events to raise money towards the new computer lab.

**AIGA, Cal Poly Student Chapter (The Professional Association of Design)**; *2007–2011***Cal Poly Dancesport Team**; *2007–2011*

- ♦ Competing member

*Portfolio and reference information available upon request*