

## EDUCATION

**Academy of Art University, San Francisco; September 2011–December 2013**

MFA: Visual Development for Animation GPA: 3.42; Dean's List

**California Polytechnic State University, San Luis Obispo; September 2007–June 2011**

BFA: Art and Design, Graphic Design concentration GPA: 3.611; Dean's List

## EXPERIENCE

**Mattel; September 2018–present**

El Segundo, CA.

**Senior Designer—**

- ♦ Design toys for the Jurassic World and Jurassic Park franchises.
- ♦ Oversee the entire design process from concept, to sculpt, to decoration, to final product.
- ♦ Collaborate with our licensors at Universal to create true to movie designs.
- ♦ Travel to factories overseas to ensure excellent quality and to find efficiencies in our designs.

**Mattel; October 2016–September 2018**

El Segundo, CA.

**Designer—**

**Bendon Publishing (Formerly Artistic Studios, LTD., LLC); February 2014–October 2016**

San Francisco, CA.

**Illustrator and Designer—**

- ♦ Design art and packaging of children's toys, craft sets and books for Disney, Nickelodeon, and Hasbro.
- ♦ Illustrate art and backgrounds for products in accordance with the brand style guides.
- ♦ Manage, oversee, and craft mock-ups and prototypes of products for manufacturers and buyers.

**Madefire; January 2014–May 2014**

Berkeley, CA.

**Motion Book Builder—**

- ♦ Create interactive and engaging motion books for the DC Injustice Episodes by enhancing the comic's story through motion.

**Soar - Short Film (2016 Student Academy Award Animation Winner); May 2012–April 2014**

San Francisco, CA.

**Visual Development Artist and Character Designer**

**Fruitvale Station - Sundance Film; September 2012–December 2012**

San Francisco, CA.

**Key Frame Painter**

**Junior Giants Animation Collaboration; March 2012**

San Francisco, CA.

**Visual Development Artist**

**Cal Poly Mustang Athletics; December, 2009–June 2011**

San Luis Obispo, CA.

**Graphic Designer for Cal Poly Mustang Athletics—**

- ♦ Created posters, schedule cards, media guides, banners, web banners, brochures, and special event collateral.
- ♦ Designed weekly newspaper ads for *The Tribune*, *The Mustang Daily*, *The New Times*, and *The Santa Maria Times*.
- ♦ Collaborated with committee members, printers, and directors to organize events, print media, and make refinements.
- ♦ Composed the branding for the annual *Mustang Madness* Athletic Auctions.

**CSI: Miami Television Show; July, 2009–September, 2009; July, 2010–September, 2010**

Manhattan Beach, CA.

**Graphic Design Summer Intern—**

- ♦ Designed graphics, signage, and media featured in ten episodes, following a fast-paced and rigid deadline system.
- ♦ Worked with the graphic designer analyzing scripts to determine the graphics breakdown.
- ♦ Created proposed solutions for several variations of logo designs, prop designs, set decoration, and the design of t-shirts.
- ♦ Collaborated with leaders of other departments during weekly production and visual effects meetings.

**Chuck Liddell's Ultimate Iceman Supplements; August 2010–January 2011**

San Luis Obispo, CA.

**Graphic Designer—**

- ♦ Designed catalog, advertisements, and promotional pieces for Chuck Liddell's Ultimate Iceman Supplements.

## RELEVANT SKILLS

Adobe Creative Suite (Illustrator, Photoshop, InDesign), Adobe Flash, Maya, Poser, AutoCAD, Gmax, HTML, CSS, Keynote, and Pages, Microsoft Word, Powerpoint, drawing, painting, photography, woodwork, and sculpture.

## ACTIVITIES AND ORGANIZATIONS

**Academy of Art Cross Country Team and Indoor Track Team; 2011-2012**

**Cal Poly Cross Country and Track Team; Scholarship Athlete (High School All-American); 2007–2011**

**All Academic Team 2008; Big West Conference, NCAA Division 1**

- ♦ Balanced a rigid practice/work-out/race/school work schedule gaining valuable time management skills.
- ♦ Communicated with coaches and teammates in order to create trust and a healthy, motivational team atmosphere.
- ♦ Developed skills in dedication, self-motivation, personal discipline, and teamwork.

**Academy of Art Ideation Club (Visual Development Club); 2011–present**

**Women in Animation, San Francisco Chapter (Member); 2013–present**

**Block P (Cal Poly Student-Athlete Advisory Committee and Community Service Program); 2009–2011**

- ♦ **Track and Field representative—** promote unity among all sports and increase community involvement by organizing community service events

**Cal Poly Department of Art & Design College Based Fee Committee; 2009–2011**

- ♦ **Graphic Design representative—** planned fundraising events to raise money for the new computer lab.

**Cal Poly Club 34 (Cal Poly Department of Art & Design); 2007–2011**

- ♦ **Event Coordinator—** organized and planned 2010 Art Gala event

**AIGA, Cal Poly Student Chapter (The Professional Association of Design); 2007–2011**

**Cal Poly Dancesport Team; 2007–2011**

- ♦ **Competing member**

*Portfolio and reference information available upon request*